

Brian Peluso  
Demo Reel Breakdown

Guardians of the Galaxy	Full CG, DMP integration, re-texturing CG explosions with filmed explosions, adding lens flares, additional plate elements, atmosphere, deep compositing
Black Panther	Key from partial bluescreen and sky, DMP, CG water
Black Panther	Key, CG DMP, CG crowd CG water
Godzilla	Full CG, DMP integration, additional lighting, adding atmospherics, deep compositing
Godzilla - Trailer only shot	Key, integrating CG Godzilla, adding atmosphere, sky replacement, plate fixes
King Arthur	Full CG with comped in god rays and atmosphere
King Arthur	Keyed plate, CG creature, god rays and atmosphere comped in
In The Heart Of The Sea	Key, CG ocean, CG boat extension, water library elements, rain, and lens drops
In The Heart Of The Sea	Key, DMP sky, water library elements, rain, and lens drops
Batman v Superman: Dawn of Justice	CG background car, FX sparks, dust elements
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Batman v Superman: Dawn of Justice	Key, CG plane, DMP sky, window and water drops comped in, atmosphere
Power Rangers	Keyed plate over BG plate, CG Cockpit, comped reflection, element smoke and fires
Power Rangers	Key, CG cockpit and robot, DMP sky, atmosphere, glowing bits, chest element, window dirt
Game of Thrones	Key, DMP integration, CG crowd, added rack focus, snow elements, overall look grading
The Great Gatsby	Matte extractions, CG integration (beach, water, boats, dock) , multiple plates (FG & MG), create fireworks relections, interactive lighting withing CG and plates, crowd sprites integration, matte painting integration. Native stereo.
The Great Gatsby	Key, CG integration (of trees, environment, confetti, streamers), crowd plate integration, DMP integration. Native stereo.
Lone Survivor	Sky/BG replacement, BG DMP integration
Lone Survivor	Create metal look for shrapnel, prosthetic fixes, paint out and re-animation of knife and stretched prosthetic
Maleficent	Full CG, entirely in deep compositing, multiple explosion sims, CG forest, adding volumetric light
Maleficent	Key, CG forest, dirt explosion sims, creating volumetric light rays, additional library plate elements
Jersey Boys	DMP integration, CG cars, CG characters, additional grades